



## HOW TO BOOK A SIMULATOR RESERVATION FOR YOUR TEAM

Send weekly scorecard picture to Mike Foy) 574-849-2800

Scoring site updates and announcements will be sent weekly via  
Email) [mikesgolfcenter@gmail.com](mailto:mikesgolfcenter@gmail.com)



## Mike's Golf Center Simulator Golf League's

### League Details

Teams will consist of 2 players per team. Each team will play a 8-week league schedule. 9 holes per week, with a handicapped, combined low net scoring. Times are flexible and partners are allowed to come independently of each other if needed. Please email Mike Foy, PGA at [mikesgolfcenter@gmail.com](mailto:mikesgolfcenter@gmail.com) with any additional league questions.

### League Play

- Tee Times Reservations:

Weekdays 4pm or before, or 8pm or after.

Weekends 10am or before, or 2pm or after.

- Round Length:

1-2 people have 1 hour to finish

3-4 people have 2 hours to finish

**If you exceed this time you will be charged a \$25/hour guest fee. If you'd like to stay and practice or play more after the completion of your round, please contact Mike Foy.** Please maintain a swift pace, hit when it's your turn, and have fun.

### Handicapping

• Handicap will be calculated based on:

Best 1 of 2 rounds

Best 2 of 3 rounds

Best 3 of 4 round

Best 4 of 5 rounds

Best 5 of 6 rounds

Best 6 of 7 rounds

Best 7 of 8 rounds

### Teams

• Teams will be made up of two players.

• Each team will play one 9-hole round per week. League rounds may be played at any time but must be completed by the deadline provided. (Example: week 1 matches begin Monday, January 10th; Week 1 matches must be completed between then and Sunday, January 16th.)

Weeks will run from Monday-Sunday.

**If weekly round is not completed by the deadline, the team will use only player A score for that week while being penalized 2 strokes above their handicap for the round.**

## Score Reporting

Mike will send weekly course set-up details in case you'll need to set the round up yourself. At the completion of your round, please take a picture of your scorecard and text it to mike at 574-849-2800

## No Mulligan's

- However, if the system has an error, please report to the staff member and they will set a mulligan for you or decide on the most equitable solution.

## Scoring/Format

- Each team will consist of an A player and B player.

**Example:** Player A and Player B are on a team. Player A is a 5 handicap and Player B is a 10 handicap.

Player A shoots a 41, his handicap is subtracted from the total score,  $41 - 5 = 36$ .

Player B shoots a 50, his handicap is subtracted from the total score,  $50 - 10 = 40$ .

The score for team A/B is  $36 + 40 = 76$ .

- Scoring: Each week, each team competes against all other teams in the league through our season-long Points Race.

**Example:** If there are 10 teams in the league, the lowest net team total (70) will receive 10 points, the second lowest team net (73) receives 9 points, third lowest (76), 8 points, etc.

- The gimme range is set to Auto-Putt which is based on proximity to the hole. Inside 6ft is a 1 putt, outside of 6ft is a 2 putt.

- USGA rules of golf practiced were applicable

## Other Important Items

- Please be aware that having one ball in the hitting area is important. Mulligans are not allowed during play. In the event that you accidentally register a shot you must ask Mike how to proceed

## Prizes

- Prize pool will vary depending on the size of the league
- Final prizes will be figured after final league fees are determined by staff.

**League rules are subject to change and final decision is up to Staff**